

## **Whack and Hack**

Whack and Hack is a tournament format for 4-person teams, or a betting game for several groups of four golfers each.

In Whack and Hack, the four team members each play their own ball for four individual scores. Two of those scores are combined to make up the team score on each hole. The two scores that are used are the low ball *and the high ball*. So if the four players score 4, 5, 6 and 7, respectively, the team score is 11 (4 + 7).

But there's an exception. If the low ball for the team is a birdie or better, then the team gets to use its *two low balls* on that hole.

NWGA Suggestion; This game tends to pressure the high handicap players and may be more fun if played in flights. Example: First divide your field in half by handicap. Make an "A" flight with teams consisting of players from the lower half of the field and a "B" flight with teams consisting of players from higher half of the field. Then have a winning team(s) in each flight.