

Blind Partners

Before the round starts divide the field into 2 flights. During the round have someone draw names from flight 1 and flight 2 to combine for blind partners.

In this game all players play their own ball throughout the round and their **NET** score on each hole is used (dotted cards). When the round is completed, each player turns their scorecard into the scorer and finds out who their partner will be. The 2 **NET** scores are combined to obtain a team score.

Version 2 (V2): During the round have someone, throws the names of all players into a hat, and randomly draw names to make the teams. Combine the two player's HDCP's to form a team HDCP. When the round is completed, each player turns their scorecard, combined the two scores to obtain a team gross score. Then subtract the "team" HDCP to obtain the teams net score. Low gross and low net score are the winners,