

Dice

Dice is a game of chance. All four players play their own ball throughout; at the end of each hole the team will roll a die to determine which score is used. Use dotted cards to determine a player's net score. Each player on the team is assigned a number (1-4) in descending order based on HDCP. Example: One (1) is assigned to the lowest HDCP and four (4) is assigned to the highest HDCP.

Scoring is based on which number is rolled. If the team rolls a one (1) the score of the player who was assigned the number one (1) is used. So, when you roll a:

- one (1) use player 1's score
- two (2) use player 2's score
- three (3) use player 3's score
- four (4) use player 4's score
- five (5) use the best ball of the four
- six (6) used must use the total of two balls

You enter these scores on a "team score" line on your score card. The lowest "team score" is the winner.

Version 2: Dice 2 Player

Following each hole, at the next tee, you will roll a die to determine your team score. Here is how each role works;

- Roll a one - use player 1's net score
- Roll a two - use player 2's net score
- Roll a three - subtract the low net score from the high net score
- Roll a four - add 4 to the low net score
- Roll a five - use the low net score
- Roll a six - add your two net scores together